

Craps with Fire Bet and Bonus Craps

HOW TO PLAY

Craps is a dice game played on a large table that features a wide variety of betting options. Each of these bets is dependent on the point value of the two dice thrown by the player, known as the “Shooter.”

PASS LINE BET

If you place a bet on the Pass Line and the first roll of the dice, the “Come Out Roll,” is a 7 or 11, you win automatically. If a 2, 3, or 12 is rolled, you “crap out” and lose. If any other number comes up, that becomes your Pass Line “Point.” If the shooter rolls that Point before rolling a 7, the Pass Line bet wins. If a 7 is rolled before the Point is made, the Shooter “Sevens Out” and the Pass Line bet loses. The Shooter continues to roll the dice until he/she Sevens Out, at which point the next player gets control of the dice. You need not be the Shooter to make this bet.

DON'T PASS LINE BET

As you might guess, the Don't Pass Line bet is just the opposite of the Pass Line Bet. In other words, the bet automatically wins if the come out roll is a 2 or 3 (12, in this case, is a “push” and nobody wins). Similarly, if a 7 or 11 is rolled, the bet automatically loses. Any other number rolled becomes the Point. For a Don't Pass bet to win, a 7 must be thrown. Again, you need not be the Shooter to make this bet.

COME BET

You can bet the “Come” at anytime after the Point has been established on the Pass Line. The win/loss rules are the same as for the Pass Line bet. The next roll of the dice determines whether you win or lose, or establishes the Point which must be rolled before a 7 to win. Note that the Come bet Point is independent of the Pass Line Point.

DON'T COME BET

The Don't Come bet is the reverse of the Come bet. The win/loss rules are the same as the don't pass line, except the automatic win, loss or determination of the Point is established by the next roll of the dice.

Craps with Fire Bet and Bonus Craps

ODDS

A player has an option to make a wager in addition to the original, or "Flat bet" at any time after the Point is established. This is referred to as "Odds." The player may "take Odds" on any Pass Line or Come bet. The player may also "Lay Odds" on any Don't Pass or Don't Come bet. All "Odds bets" may be removed, reduced or added to at any time. "Odds" win only if the "Flat bet" wins and lose when the "Flat bet" loses. (see the table for payout odds.)

BUY AND LAY BETS

Buy and Lay bets can be made at anytime. These bets are immediately placed on the number requested (4, 5, 6, 8, 9 or 10) and have action on the next roll. A Buy bet will win if that number is rolled before a 7. A Lay Bet will win if a 7 is rolled before the chosen number and will lose if the number is rolled before 7.

A Buy bet or Lay bet will be paid "True Odds." (See the table for pay-out odds.) A 5% commission is charged for all Buy and Lay bets. Commission is charged on the total amount bet on a Buy bet or the total amount won on a Lay bet.

PLACE BETS

Place bets are the same as Buy bets except the pay-out odds are different and no commission is charged. (See the table for payout odds.)

Note: All odds, Buy bets and Place bets can be increased, decreased or "Called Off" at any time. Buy bets, Place bets and odds are off on the Come Out roll unless otherwise designated by the player.



Craps with Fire Bet and Bonus Craps Continued

FIRE BET

The Fire Bet is one exciting addition to the main game. The Fire Bet bonus can only be made on the first come out roll of a new Shooter. By betting the Fire Bet bonus, you are thinking that the shooter will make a minimum of four different numbers as the point. Points are made when the shooter establishes a point by rolling a 4, 5, 6, 8, 9, or 10 and then rolls that number again before rolling a 7. Each number can only be made as the point once to count toward a winning Fire Bet. At the end of each Shooter's turn, a Fire Bet will begin to win if four or more of the six individual points are made. The payout odds on a winning Fire Bet shall be: 40 for 1 on 4 individual points, 200 for 1 on 5 individual points, and 500 for 1 on 6 individual points.

BONUS CRAPS

Bonus Craps also adds an exciting addition to the main game. Bonus Craps consists of an All Small, All Tall, and Make 'Em All bet. Any time a 7 rolls, all 3 bets will lose. You can then place these wagers again for the next roll. The goal is to roll all the numbers 2-6 and 8-12 before a 7 rolls. The All Small bet consists of the numbers 2-6, the All Tall bet consists of the numbers 8-12, and the Make 'Em All bet consists of the numbers 2-6 and 8-12. If an All Small or an All Tall hits before a 7 is rolled, you will win 34 to 1. If a Make 'Em All hits before a 7 is rolled, you will win 175 to 1 in addition to the All Small and All Tall payout.

HARDWAYS

Hardway bets are located in the center of the layout and are placed by the dealer. The four Hardway bets are Hard Six (two 3's) and Hard Eight (two 4s), which pay 9 to 1 and Hard Four (two 2s) and Hard ten (two 5s), which pay 7 to 1. You win if the Hardway, which you are betting, is rolled before 7 or any other combination of your number is rolled. You lose if a 7 or another combination of your number is rolled before your Hardway.

FIELD

If 2, 3, 4, 9, 10, 11 or 12 rolls, you win. You lose on 5, 6, 7 or 8. All numbers pay even money except 2 and 12, which pay double.

BIG SIX & BIG EIGHT

A wager may be placed on the Big Six or Big Eight bet area. The payout odds for a Big Six or Big Eight shall be 1:1. A Big Six or Big Eight shall win if a total of 6 or 8 is thrown on a roll of the dice. A Big Six or Big Eight shall lose if a total of 7 is thrown on a roll of the dice.

ODDS AND PAYOFFS

Pass Line Bet...1 to 1
Come Bet...1 to 1
Don't Pass Line Bet...1 to 1
Don't Come Bet...1 to 1

PASS LINE ODDS, COME BET ODDS, BUY BET ODDS

Points of 4 or 10...2 to 1
Points of 5 or 9...3 to 2
Points of 6 or 8...6 to 5

LAY BET ODDS

Points of 4 or 10...1 to 2
Points of 5 or 9...2 to 3
Points of 6 or 8...6 to 5

PLACE BETS TO WIN

Points of 4 or 10...9 to 5
Points of 5 or 9...7 to 5
Points of 6 or 8...7 to 6

HARDWAYS

4 or 10...7 to 1
6 or 8...9 to 1

ONE ROLL BETS

The following are "One Roll" bets and may be placed at anytime.

FIELD BETS

3, 4, 9, 10 or 11...1 to 1
2 or 12...2 to 1

PROPOSITION BETS

Any 7...4 to 1
Any Craps...7 to 1
2 Craps or 12 Craps...30 to 1
3 Craps or 11...15 to 1

Note: All One Roll bets, except the Field, are placed by the dealer. The Field is placed by the player.

For additional information, dealers are always at your service to provide more in depth information about the rules of all our games.

Must be 21. Gambling Problem? Call 1.888.BETS.OFF or visit www.888betsoff.org